

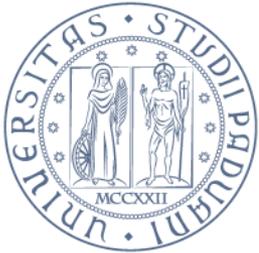
# Unsupervised Deep Learning

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Workshop on Contemporary Deep Neural Network Models

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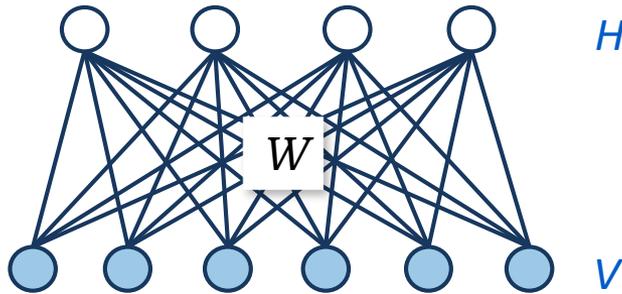
<http://ccnl.psy.unipd.it/research/deeplearning>

# Aims of the breakout session

- Quick recap of unsupervised deep learning
  - Building blocks: Restricted Boltzmann Machines
  - Hierarchical generative models: Deep Belief Networks
- Hands-on tutorial
  - Learning a hierarchical generative model of handwritten digits (MNIST dataset): efficient implementation on GPUs
  - Analyzing the model:
    - Plotting receptive fields of the hidden neurons
    - Reading-out internal representations (supervised linear classifier)

# Restricted Boltzmann Machines

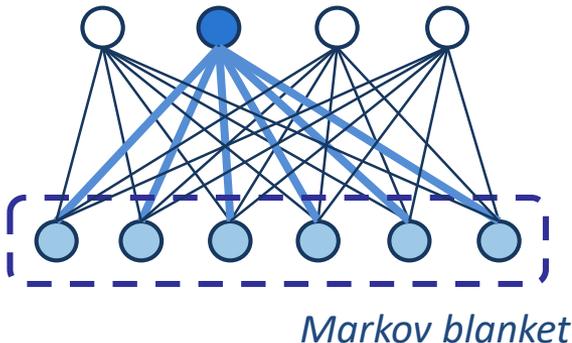
- Bipartite, fully-connected graphs (no intra-layer connections)
- Joint probability distribution defined by an **energy function “E”**
- Energy depends on the strength of connections (model parameters):



$$P(v, h) = \frac{1}{Z} \prod_{i=1}^N \phi_i(v_k h_k) = \frac{e^{-E(v, h)}}{Z}$$

$$E(v, h) = -b^T v - c^T h - h^T W v$$

- The topology of the graph encodes conditional (in)dependences:

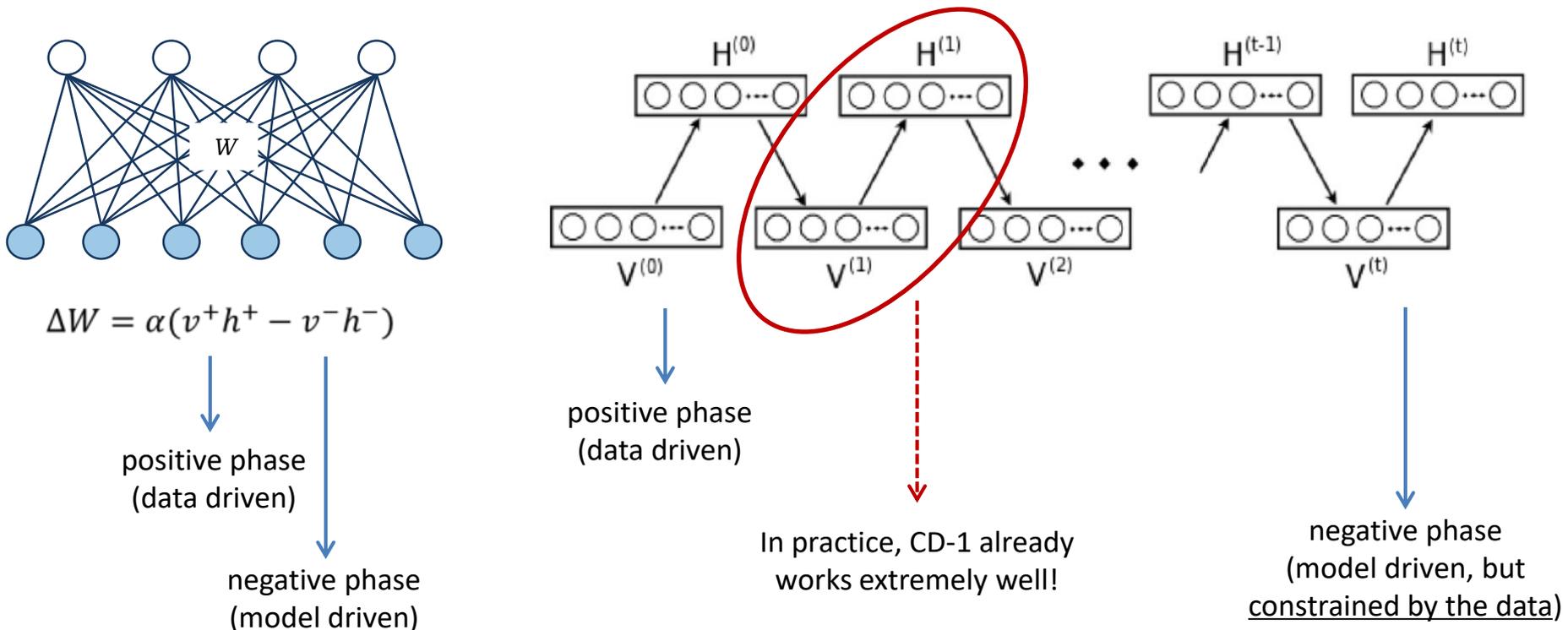


$$P(h|v) = \prod_i P(h_i|v)$$

$$P(v|h) = \prod_i P(v_i|h)$$

# Contrastive Divergence

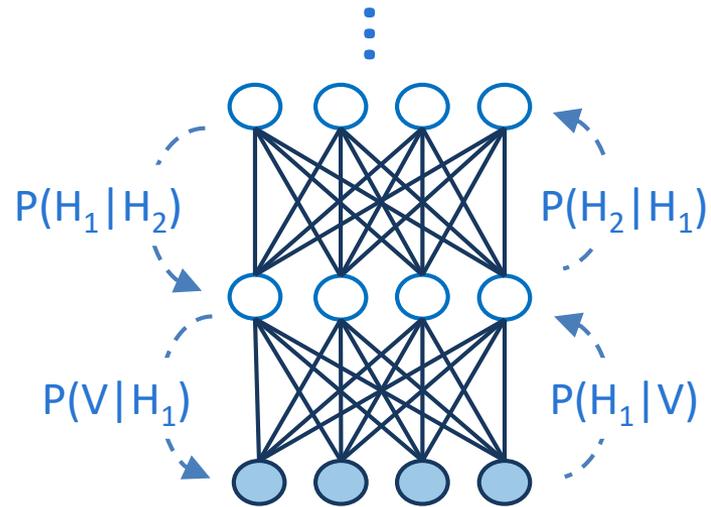
- Simple maximum-likelihood approach to learn RBMs
- Basic idea: minimize the discrepancy between the empirical data distribution (training set) and the model distribution (patterns generated by the network)
- Producing model's expectations is computationally too demanding, so we approximate this term by using "distortions" of the data produced by the model



# Deep Belief Networks

abstract representations can then be easily  
*read-out* by linear classifiers!

task 1    task 2    task n

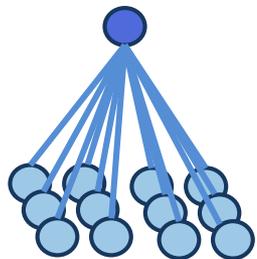
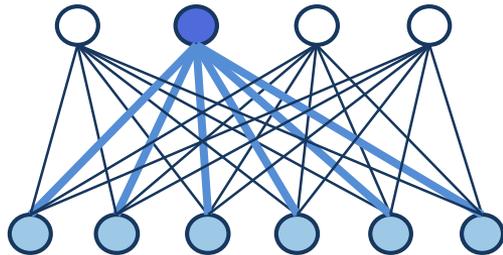


- We can learn more complex generative models by stacking together many RBMs
  - Greedy, layer-wise learning
  - Build multiple levels of representation (hypotheses over hypotheses)
  - Unsupervised learning of abstract features
  - Can simulate top-down effects

NB: each layer performs a ***non-linear*** projection of the input data!

# Example: MNIST dataset

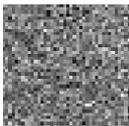
Receptive fields of hidden neurons:



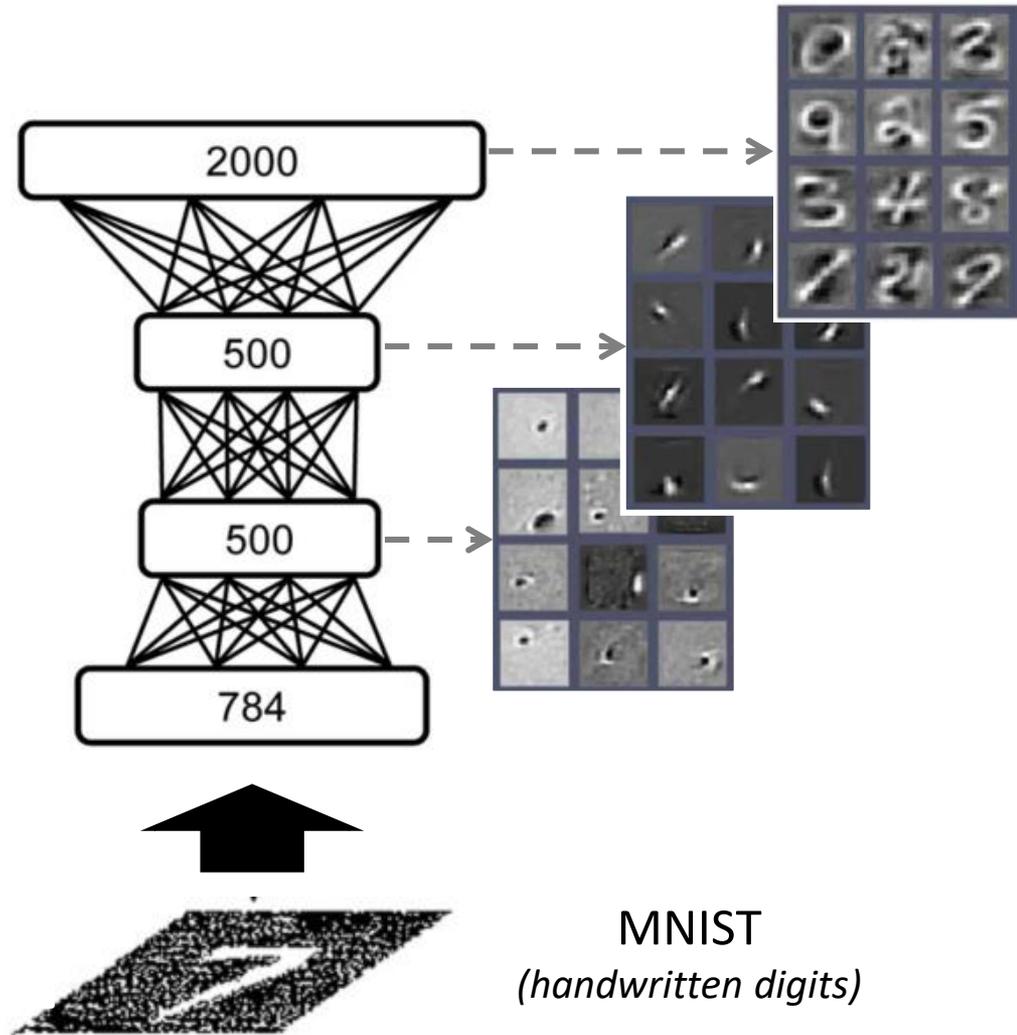
Connection strength:



Before learning  
(random)

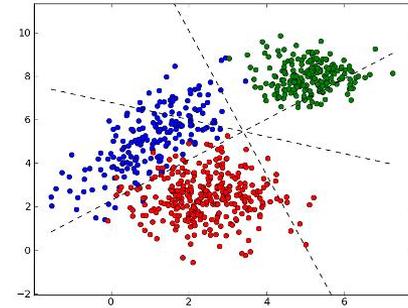


After learning  
(location specific)

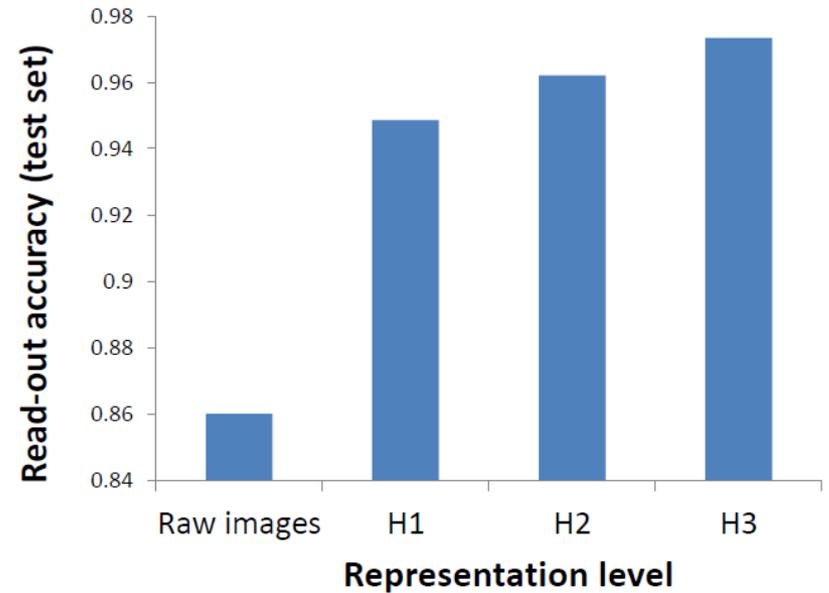
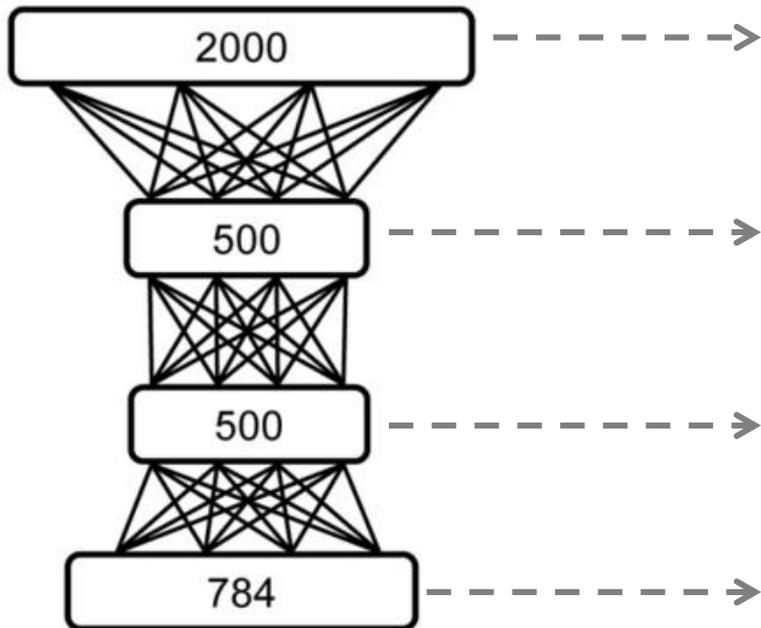


# Reading-out internal representations

We can test how well each layer of representation supports a discriminative task

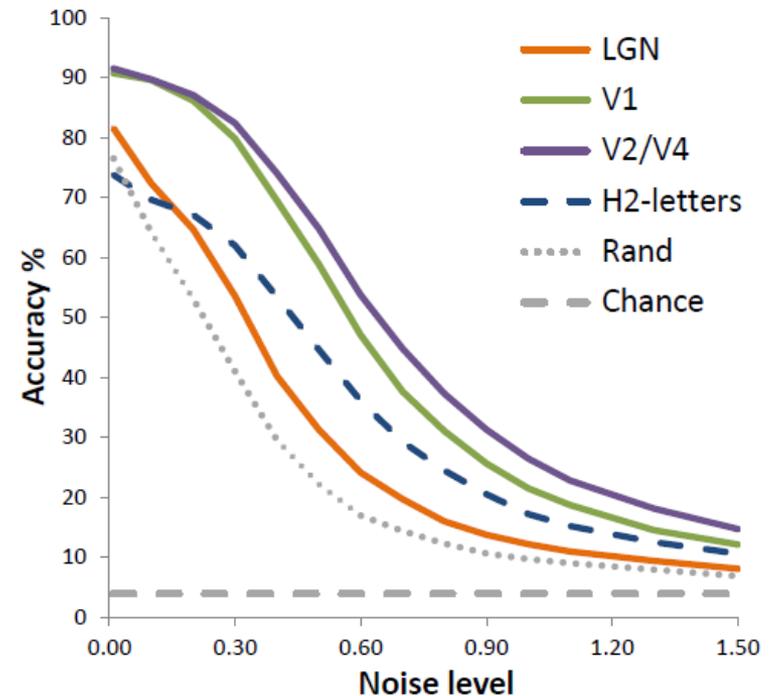
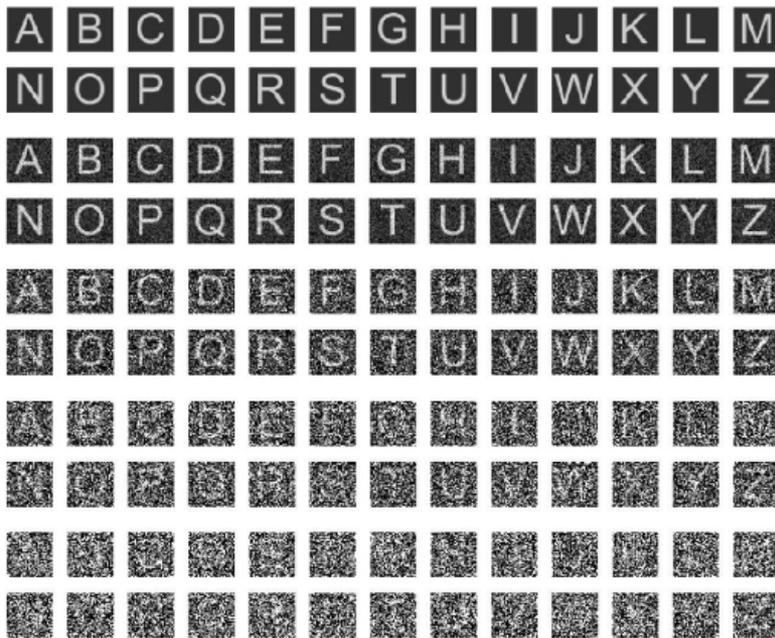


linear read-outs



# Reading-out internal representations

If accuracy is at ceiling, differences might be found by injecting noise and calculating psychometric functions:



# Step 0: Download source code

- For fast learning on graphic processors (GPUs), download source code from our website: <http://ccnl.psy.unipd.it/research/deeplearning>
  - MATLAB (version > 2012) with Parallel Computing Toolbox
  - Python (version > 2.7) with PyCUDA libraries
- Additional MATLAB routines for useful analyses: <http://ccnl.psy.unipd.it/research/dbn-analyses>

# Step 1: Data preparation

1. Download and unzip the following 4 files from <http://yann.lecun.com/exdb/mnist>

- \* train-images-idx3-ubyte.gz
- \* train-labels-idx1-ubyte.gz
- \* t10k-images-idx3-ubyte.gz
- \* t10k-labels-idx1-ubyte.gz

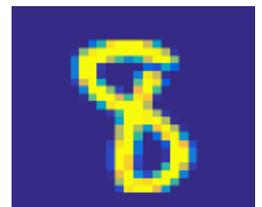
NB: Make sure file names are not changed during unzipping ('-' is often replaced with '!')

2. Convert raw images into MATLAB/Octave format by copying them into the source code directory and running the routine `'converter.m'`

3. Save the training set into a suitable 3D matrix by running `'makebatches.m'` (mini-batch size can be set inside that file before running it).

This will produce a file called `'MNIST_data_n.mat'`, where  $n$  is mini-batch size.

We can plot one pattern to make sure everything was correct:



## Step 2: DBN training

Now we are ready to train a deep belief network using 'deeptrain\_GPU.m'

Make sure you set all the desired hyper-parameters before proceeding:

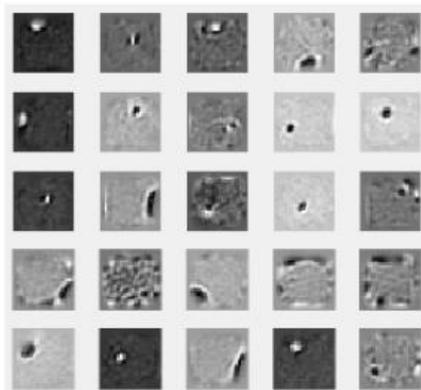
```
% DEEP NETWORK SETUP
% (parameters and final network weights will be saved in structure DN)
DN.layersize = [500 500 800]; % network architecture
DN.nlayers = length(DN.layersize);
DN.maxepochs = 40; % unsupervised learning epochs
DN.batchsize = 125; % mini-batch size
sparsity = 1; % set to 1 to encourage sparsity
spars_factor = 0.05; % how much sparsity?
epsilonw_GPU = gpuArray(0.1); % learning rate (weights)
epsilonvb_GPU = gpuArray(0.1); % learning rate (visible biases)
epsilonhb_GPU = gpuArray(0.1); % learning rate (hidden biases)
weightcost_GPU = gpuArray(0.0002); % decay factor
init_momentum = 0.5; % initial momentum coefficient
final_momentum = 0.9; % momentum coefficient
```

During training we should plot the reconstruction error to make sure it converges

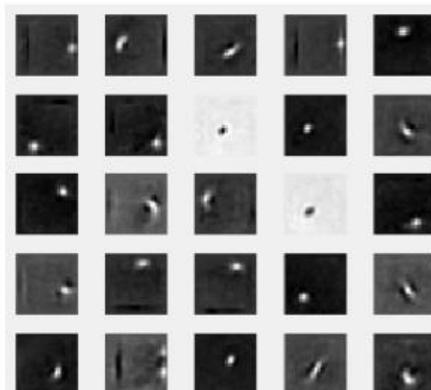
# Step 3: DBN analysis

Plot receptive fields at different levels of the hierarchy, given as input a deep belief network and the desired number of hidden units:

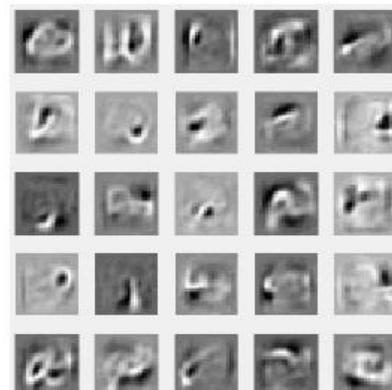
plot\_L1(DN, 100)



plot\_L2(DN, 100)



plot\_L3(DN, 100)



## Step 3: DBN analysis

Perform a read-out using a simple linear classifier, given as input a set of training and test patterns with corresponding labels. The function gives as output the weights of the classifier and the training and test accuracies:

```
[W, tr_acc, te_acc] = perceptron(tr_patt, tr_labels,  
                                te_patt, te_labels)
```

- **NB:** first we need to reshape the 3D matrices back to 2D! (and we can use single instead of double to save memory)
- We should start by giving as input to the classifier directly the raw images
- Then we should project the patterns on the internal representations by activating the hidden units (of each layer!) and repeat the read-out:

```
H1_tr = 1./(1 + exp(-tr_patt*DN.L{1}.vishid -  
                    repmat(DN.L{1}.hidbiases,size(tr_patt, 1),1)));  
H1_te = 1./(1 + exp(-te_patt*DN.L{1}.vishid -  
                    repmat(DN.L{1}.hidbiases,size(te_patt, 1),1)));  
[W, tr_acc, te_acc] = perceptron(H1_tr, tr_labels,H1_te, te_labels);
```

# Useful references

- Testolin & Zorzi (2016). Probabilistic models and generative neural networks: towards an unified framework for modeling normal and impaired neurocognitive functions. *Frontiers in Computational Neuroscience*.  
*Perspective paper about how to use unsupervised deep learning for neuropsychological modeling and how to relate it to other network-based approaches.*
- Testolin, Stoianov, Sperduti, & Zorzi (2015). Learning orthographic structure with sequential generative neural networks. *Cognitive Science*.  
*Cognitive model based on a powerful extension of RBMs that takes into account the temporal structure of the data (i.e., statistical sequence learning).*
- Zorzi, Testolin, & Stoianov (2013). Modeling language and cognition with deep unsupervised learning: a tutorial overview. *Frontiers in Psychology*.  
*Comprehensive tutorial review of unsupervised deep learning and related methods to build and test psychological models.*
- Testolin, Stoianov, De Grazia, & Zorzi (2013). Deep unsupervised learning on a desktop PC : A primer for cognitive scientists. *Frontiers in Psychology*.  
*Description and benchmarking of our efficient GPU implementation.*
- Hinton (2007). Learning multiple layers of representation. *TICS*.  
*Theoretical foundations for unsupervised deep learning.*